

Zombie

Medium, Undead, Neutral Evil

Official SRD-compatible data with attribution preserved in this PDF. Downloaded from Monster Almanac. Use the online version for linked tools, hunts, fears, and generator prompts.

[View this monster online](#)

ARMOR CLASS**8****HIT POINTS****22 (3d8 + 9)****CHALLENGE****1/4 | 50 XP****PROFICIENCY****+2**

Speed Walk 20 ft.

Initiative -2

Saving Throws N/A

Skills N/A

Damage Immunities Poison

Condition Immunities Poisoned

Senses Darkvision 60 ft.; Passive Perception 8

Passive Perception 8

Languages Understands the languages it knew in life but can't speak

STR**13**
+1**DEX****6**
-2**CON****16**
+3**INT****3**
-4**WIS****6**
-2**CHA****5**
-3

Traits

Undead Fortitude. If damage reduces the zombie to 0 Hit Points, it can make a Constitution saving throw to drop to 1 Hit Point instead, unless the damage is Radiant or from a Critical Hit.

Actions

Slam. Melee Attack Roll: +3, reach 5 ft. Hit: 4 (1d6 + 1) Bludgeoning damage.

Continue at Monster Almanac

Create monster hunts, fears, magic items, NPCs, and encounter-ready RPG tools.

View this stat block online: <https://monster-almanac-site.vercel.app/monsters/zombie>

Explore more RPG tools: <https://monster-almanac-site.vercel.app>

LEGAL ATTRIBUTION

Monster Almanac | ZOMBIE

View online: <https://monster-almanac-site.vercel.app/monsters/zombie>

Official SRD-compatible data with attribution preserved in this PDF.

This work includes material from the System Reference Document 5.2.1 ("SRD 5.2.1") by Wizards of the Coast LLC, available at <https://www.dndbeyond.com/srd>. The SRD 5.2.1 is licensed under the Creative Commons Attribution 4.0 International License, available at <https://creativecommons.org/licenses/by/4.0/legalcode>.

This stat block includes SRD 5.2.1 material licensed under CC-BY-4.0. Include the required SRD 5.2.1 attribution in generated PDFs.

License: [Creative Commons Attribution 4.0 International](https://creativecommons.org/licenses/by/4.0/)

Source page: <https://monster-almanac-site.vercel.app/monsters/zombie>