

Water Weird

Large, Elemental, Neutral

Original Monster Almanac 5e-compatible game statistics. This is not an official SRD stat block. Downloaded from Monster Almanac. Use the online version for linked tools, hunts, fears, and generator prompts.

[View this monster online](#)

ARMOR CLASS

13

HIT POINTS

58 (9d10 + 9)

CHALLENGE

3 | 700 XP

PROFICIENCY

+2

Speed Swim 60 ft., Walk 0 ft.

Initiative +2

Saving Throws N/A

Skills Stealth +4

Damage Resistances Fire; Bludgeoning, Piercing, Slashing from nonmagical attacks

Damage Immunities Poison

Condition Immunities Exhaustion, Grappled, Paralyzed, Poisoned, Prone, Restrained, Unconscious

Senses Blindsight 30 ft.; Passive Perception 10

Passive Perception 10

Languages Understands Aquan but cannot speak

STR

17
+3

DEX

14
+2

CON

13
+1

INT

11
+0

WIS

10
+0

CHA

10
+0

Traits

Water Bound. The weird dies if it leaves the body of water to which it is bound or if that water is destroyed.

Invisible in Water. While fully immersed in water, the weird is invisible.

Actions

Constricting Current. Melee Attack Roll: +5, reach 10 ft. Hit: 13 (3d6 + 3) Bludgeoning damage, and the target has the Grappled condition. Until the grapple ends, the target is pulled into the weird space if possible.

Continue at Monster Almanac

Create monster hunts, fears, magic items, NPCs, and encounter-ready RPG tools.

View this stat block online: <https://monster-almanac-site.vercel.app/monsters/water-weird>

Explore more RPG tools: <https://monster-almanac-site.vercel.app>

CONTENT NOTICE

Original Monster Almanac 5e-compatible game statistics. This is not an official SRD stat block.

Original Monster Almanac compatible game statistics. This entry is designed for 5e-style tabletop play and does not reproduce closed-book stat block text.

Generated by Monster Almanac. This is original compatible game content, not an official SRD stat block.

License: [Monster Almanac Original Compatible Content](#)

Source page: <https://monster-almanac-site.vercel.app/monsters/water-weird>