

# Vulture

Medium, Beast, Unaligned

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**ARMOR CLASS**

10

**HIT POINTS**

5 (1d8 + 1)

**CHALLENGE**

0 | 10 XP

**PROFICIENCY**

+2

**Speed** Fly 50 ft., Walk 10 ft.

**Initiative** +0

**Saving Throws** N/A

**Skills** Perception +3

**Senses** Passive Perception 13

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**Languages** None

**STR**

7  
-2

**DEX**

10  
+0

**CON**

13  
+1

**INT**

2  
-4

**WIS**

12  
+1

**CHA**

4  
-3

## Traits

**Keen Sight and Smell.** The vulture has Advantage on Wisdom (Perception) checks that rely on sight or smell.

**Pack Tactics.** The vulture has Advantage on attack rolls against a creature if at least one of the vulture's allies is within 5 feet of the creature and the ally doesn't have the Incapacitated condition.

## Actions

**Beak.** Melee Attack Roll: +2, reach 5 ft. Hit: 2 (1d4) Piercing damage.

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