

Veteran

Medium, Humanoid, Any Alignment

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ARMOR CLASS

17

HIT POINTS

58 (9d8 + 18)

CHALLENGE

3 | 700 XP

PROFICIENCY

+2

Speed Walk 30 ft.

Initiative +1

Saving Throws N/A

Skills Athletics +5, Perception +2

Senses Passive Perception 12

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Languages Any one language

STR

16
+3

DEX

13
+1

CON

14
+2

INT

10
+0

WIS

11
+0

CHA

10
+0

Actions

Multiattack. The veteran makes two Longsword attacks. If it has a Shortsword drawn, it can also make one Shortsword attack.

Longsword. Melee Attack Roll: +5, reach 5 ft. Hit: 7 (1d8 + 3) Slashing damage, or 8 (1d10 + 3) Slashing damage if used with two hands.

Shortsword. Melee Attack Roll: +5, reach 5 ft. Hit: 6 (1d6 + 3) Piercing damage.

Heavy Crossbow. Ranged Attack Roll: +3, range 100/400 ft. Hit: 6 (1d10 + 1) Piercing damage.

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