

Shrieker

Medium, Plant, Unaligned

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ARMOR CLASS

5

HIT POINTS

13 (3d8)

CHALLENGE

0 | 10 XP

PROFICIENCY

+2

Speed Walk 0 ft.

Initiative -5

Saving Throws N/A

Skills N/A

Condition Immunities Blinded, Deafened, Frightened

Senses Blindsight 30 ft.; Passive Perception 6

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Languages None

STR1
-5**DEX**1
-5**CON**10
+0**INT**1
-5**WIS**3
-4**CHA**1
-5

Traits

False Appearance. While motionless, the shrieker is indistinguishable from an ordinary fungus.

Actions

Shriek. When bright light or a creature is nearby, the shrieker emits a loud shriek audible from far away.

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