

Remorhaz

Huge, Monstrosity, Unaligned

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ARMOR CLASS

17

HIT POINTS

195 (17d12 + 85)

CHALLENGE

11 | 7,200 XP

PROFICIENCY

+4

Speed Walk 30 ft., Burrow 20 ft.

Initiative +1

Saving Throws N/A

Skills N/A

Damage Immunities Cold, Fire

Senses Darkvision 60 ft., Tremorsense 60 ft.; Passive Perception 10

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Languages None

STR24
+7**DEX**13
+1**CON**21
+5**INT**4
-3**WIS**10
+0**CHA**5
-3

Traits

Heated Body. A creature that touches the remorhaz or hits it with a melee attack while within 5 feet takes Fire damage.

Actions

Bite. Melee Attack Roll: +11, reach 10 ft. Hit: 40 (6d10 + 7) Piercing damage plus 10 (3d6) Fire damage. If the target is Large or smaller, it may be swallowed.

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