

Owl

Tiny, Beast, Unaligned

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ARMOR CLASS

11

HIT POINTS

1 (1d4 - 1)

CHALLENGE

0 | 10 XP

PROFICIENCY

+2

Speed

Fly 60 ft., Walk 5 ft.

Initiative

+1

Saving Throws

N/A

Skills

Stealth +3, Perception +3

Senses

Darkvision 120 ft.; Passive Perception 13

Passive Perception

13

Languages

None

STR3
-4**DEX**13
+1**CON**8
-1**INT**2
-4**WIS**12
+1**CHA**7
-2

Traits

Flyby. The owl doesn't provoke Opportunity Attacks when it flies out of an enemy's reach.

Keen Hearing and Sight. The owl has Advantage on Wisdom (Perception) checks that rely on hearing or sight.

Actions

Talons. Melee Attack Roll: +3, reach 5 ft. Hit: 1 Slashing damage.

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