

# Mule

Medium, Beast, Unaligned

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**ARMOR CLASS**

10

**HIT POINTS**

11 (2d8 + 2)

**CHALLENGE**

1/8 | 25 XP

**PROFICIENCY**

+2

**Speed** Walk 40 ft.

**Initiative** +0

**Saving Throws** N/A

**Skills** N/A

**Senses** Passive Perception 10

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**Languages** None

**STR**

14  
+2

**DEX**

10  
+0

**CON**

13  
+1

**INT**

2  
-4

**WIS**

10  
+0

**CHA**

5  
-3

## Traits

**Beast of Burden.** The mule is considered a Large animal for the purpose of determining its carrying capacity.

**Sure-Footed.** The mule has Advantage on Strength and Dexterity saving throws made against effects that would knock it Prone.

## Actions

**Hooves.** Melee Attack Roll: +4, reach 5 ft. Hit: 4 (1d4 + 2) Bludgeoning damage.

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