

# Giant Boar

Large, Beast, Unaligned

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**ARMOR CLASS**

12

**HIT POINTS**

42 (5d10 + 15)

**CHALLENGE**

2 | 450 XP

**PROFICIENCY**

+2

**Speed** Walk 40 ft.

**Initiative** +0

**Saving Throws** N/A

**Skills** N/A

**Senses** Passive Perception 8

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**Languages** None

**STR**

17

+3

**DEX**

10

+0

**CON**

16

+3

**INT**

2

-4

**WIS**

7

-2

**CHA**

5

-3

## Traits

**Charge.** If the boar moves at least 20 feet straight toward a target and then hits it with Tusks on the same turn, the target takes extra damage and may fall Prone.

**Relentless.** If the boar takes damage that would reduce it to 0 Hit Points, it can drop to 1 Hit Point instead if the damage isn't too high.

## Actions

**Tusks.** Melee Attack Roll: +5, reach 5 ft. Hit: 10 (2d6 + 3) Slashing damage.

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