

Frost Giant

Huge, Giant, Neutral Evil

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ARMOR CLASS

15

HIT POINTS

138 (12d12 + 60)

CHALLENGE

8 | 3,900 XP

PROFICIENCY

+3

Speed Walk 40 ft.

Initiative -1

Saving Throws Cha +4, Con +8, Wis +3

Skills Athletics +9, Perception +3

Damage Immunities Cold

Senses Passive Perception 13

Passive Perception 13

Languages Giant

STR23
+6**DEX**9
-1**CON**21
+5**INT**9
-1**WIS**10
+0**CHA**12
+1

Actions

Multiattack. The giant makes two Greataxe attacks.

Greataxe. Melee Attack Roll: +9, reach 10 ft. Hit: 25 (3d12 + 6) Slashing damage.

Rock. Ranged Attack Roll: +9, range 60/240 ft. Hit: 28 (4d10 + 6) Bludgeoning damage.

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