

# Flying Snake

*Tiny, Beast, Unaligned*

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**ARMOR CLASS**

14

**HIT POINTS**

5 (2d4)

**CHALLENGE**

1/8 | 25 XP

**PROFICIENCY**

+2

<b>Speed</b>	Fly 60 ft., Swim 30 ft., Walk 30 ft.
<b>Initiative</b>	+4
<b>Saving Throws</b>	N/A
<b>Skills</b>	N/A
<b>Senses</b>	Blindsight 10 ft.; Passive Perception 11
<b>Passive Perception</b>	11
<b>Languages</b>	None

**STR**4  
-3**DEX**18  
+4**CON**11  
+0**INT**2  
-4**WIS**12  
+1**CHA**5  
-3

## Traits

**Flyby.** The snake doesn't provoke Opportunity Attacks when it flies out of an enemy's reach.

## Actions

**Bite.** Melee Attack Roll: +6, reach 5 ft. Hit: 1 Piercing damage plus 7 (3d4) Poison damage.

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