

# Dimetrodon

Medium, Beast (Prehistoric Reptile), Unaligned

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**ARMOR CLASS**

13

**HIT POINTS**

45 (6d8 + 18)

**CHALLENGE**

1 | 200 XP

**PROFICIENCY**

+2

**Speed** Swim 20 ft., Walk 30 ft.

**Initiative** +1

**Saving Throws** N/A

**Skills** Perception +2

**Senses** Passive Perception 12

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**Languages** None

**STR**17  
+3**DEX**12  
+1**CON**16  
+3**INT**2  
-4**WIS**11  
+0**CHA**5  
-3

## Traits

**Low Stalker.** The dimetrodon has Advantage on Dexterity (Stealth) checks made in reeds, shallow water, or low scrub.

**Sail Heat.** The dimetrodon has Advantage on Constitution saving throws against natural heat and cold.

## Actions

**Bite.** Melee Attack Roll: +5, reach 5 ft. Hit: 12 (2d8 + 3) Piercing damage.

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