

# Crab

*Tiny, Beast, Unaligned*

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**ARMOR CLASS**

11

**HIT POINTS**

2 (1d4)

**CHALLENGE**

0 | 10 XP

**PROFICIENCY**

+2

**Speed** Swim 20 ft., Walk 20 ft.

**Initiative** +0

**Saving Throws** N/A

**Skills** Stealth +2

**Senses** Blindsight 30 ft.; Passive Perception 9

**Passive Perception** 9

**Languages** None

**STR**2  
-4**DEX**11  
+0**CON**10  
+0**INT**1  
-5**WIS**8  
-1**CHA**2  
-4

## Traits

**Amphibious.** The crab can breathe air and water.

## Actions

**Claw.** Melee Attack Roll: +0, reach 5 ft. Hit: 1 Bludgeoning damage.

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