

Commoner

Medium, Humanoid, Any Alignment

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ARMOR CLASS

10

HIT POINTS

4 (1d8)

CHALLENGE

0 | 10 XP

PROFICIENCY

+2

Speed	Walk 30 ft.
Initiative	+0
Saving Throws	N/A
Skills	N/A
Senses	Passive Perception 10
Passive Perception	10
Languages	Any one language

STR

10
+0

DEX

10
+0

CON

10
+0

INT

10
+0

WIS

10
+0

CHA

10
+0

Actions

Club. Melee Attack Roll: +2, reach 5 ft. Hit: 2 (1d4) Bludgeoning damage.

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