

Cockatrice

Small, Monstrosity, Unaligned

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ARMOR CLASS

11

HIT POINTS

27 (6d6 + 6)

CHALLENGE

1/2 | 100 XP

PROFICIENCY

+2

Speed Fly 40 ft., Walk 20 ft.

Initiative +1

Saving Throws N/A

Skills N/A

Senses Darkvision 60 ft.; Passive Perception 11

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Languages None

STR

6
-2

DEX

12
+1

CON

12
+1

INT

2
-4

WIS

13
+1

CHA

5
-3

Actions

Bite. Melee Attack Roll: +3, reach 5 ft. Hit: Piercing damage, and the target must make a Constitution saving throw or begin turning to stone.

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