

Bulette

Large, Monstrosity, Unaligned

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ARMOR CLASS

17

HIT POINTS

94 (9d10 + 45)

CHALLENGE

5 | 1,800 XP

PROFICIENCY

+3

Speed Walk 40 ft., Burrow 40 ft.

Initiative +0

Saving Throws N/A

Skills Perception +6

Senses Darkvision 60 ft., Tremorsense 60 ft.; Passive Perception 16

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Languages None

STR19
+4**DEX**11
+0**CON**21
+5**INT**2
-4**WIS**10
+0**CHA**5
-3

Traits

Standing Leap. The bulette long jump is up to 30 feet and its high jump is up to 15 feet, with or without a running start.

Actions

Bite. Melee Attack Roll: +7, reach 5 ft. Hit: 30 (4d12 + 4) Piercing damage.

Deadly Leap. If the bulette jumps at least 15 feet as part of its movement, creatures where it lands must make Strength or Dexterity saving throws or take Bludgeoning plus Slashing damage and fall Prone.

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