

Boar

Medium, Beast, Unaligned

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ARMOR CLASS

11

HIT POINTS

11 (2d8 + 2)

CHALLENGE

1/4 | 50 XP

PROFICIENCY

+2

Speed Walk 40 ft.

Initiative +0

Saving Throws N/A

Skills N/A

Senses Passive Perception 9

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Languages None

STR13
+1**DEX**11
+0**CON**12
+1**INT**2
-4**WIS**9
-1**CHA**5
-3

Traits

Charge. If the boar moves at least 20 feet straight toward a target and then hits it with Tusks on the same turn, the target takes extra damage.

Relentless. If the boar takes damage that would reduce it to 0 Hit Points, it can drop to 1 Hit Point instead if the damage isn't too high.

Actions

Tusks. Melee Attack Roll: +3, reach 5 ft. Hit: 4 (1d6 + 1) Slashing damage.

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