

Bat

Tiny, Beast, Unaligned

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ARMOR CLASS

12

HIT POINTS

1 (1d4 - 1)

CHALLENGE

0 | 10 XP

PROFICIENCY

+2

Speed Fly 30 ft., Walk 5 ft.

Initiative +2

Saving Throws N/A

Skills N/A

Senses Blindsight 60 ft.; Passive Perception 11

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Languages None

STR

2
-4

DEX

15
+2

CON

8
-1

INT

2
-4

WIS

12
+1

CHA

4
-3

Traits

Echolocation. The bat can't use its Blindsight while Deafened.

Keen Hearing. The bat has Advantage on Wisdom (Perception) checks that rely on hearing.

Actions

Bite. Melee Attack Roll: +0, reach 5 ft. Hit: 1 Piercing damage.

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