

# Baba Lysaga

Medium, Humanoid (Witch), Chaotic Evil

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**ARMOR CLASS**

17

**HIT POINTS**

187 (25d8 + 75)

**CHALLENGE**

11 | 7,200 XP

**PROFICIENCY**

+4

**Speed**

Walk 30 ft.

**Initiative**

+3

**Saving Throws**

Cha +10, Con +7, Int +9, Wis +8

**Skills**

Arcana +9, Insight +8, Religion +9, Deception +10, Perception +8

**Damage Resistances**

Necrotic, Psychic

**Condition Immunities**

Charmed, Frightened

**Senses**

Darkvision 60 ft.; Passive Perception 18

**Passive Perception**

18

**Languages**

Common, Abyssal, Infernal, Sylvan

**STR**10  
+0**DEX**16  
+3**CON**16  
+3**INT**20  
+5**WIS**18  
+4**CHA**22  
+6

## Traits

**Mother of Rotten Miracles.** Baba Lysaga has Advantage on Intelligence, Wisdom, and Charisma saving throws against spells and magical effects.

**Swamp Witchcraft.** While in a swamp, ruin, graveyard, hut, or desecrated ground, Baba Lysaga has Advantage on Dexterity (Stealth) checks and Wisdom (Perception) checks.

**Blood and Briar Ward.** At the start of her turn, Baba Lysaga gains 10 temporary Hit Points if she is within 30 feet of a corpse, blood-soaked ground, a cursed object, or her animated hut.

## Actions

**Multiaction.** Baba Lysaga makes two Witchfire Bolt attacks or one Witchfire Bolt attack and one Curse of the Crone attack.

**Witchfire Bolt.** Ranged Spell Attack: +10, range 120 ft. Hit: 33 (6d8 + 6) Necrotic or Fire damage, Baba Lysaga's choice.

**Curse of the Crone.** Wisdom Saving Throw: one creature Baba Lysaga can see within 60 feet. Failure: 31 (7d8) Psychic damage, and the target has Disadvantage on the next attack roll or saving throw it makes before the end of its next turn. Success: Half damage and no Disadvantage.

**Swamp Mother's Ruin (Recharge 5-6).** Constitution Saving Throw: creatures of Baba Lysaga's choice within 30 feet. Failure: 63 (14d8) Necrotic and Poison damage, split evenly, and the target cannot regain Hit Points until the start of Baba Lysaga's next turn. Success: Half damage.

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## Bonus Actions

**Skull-Rider Drift.** Baba Lysaga flies or glides up to 30 feet without provoking Opportunity Attacks if she is riding, standing on, or magically supported by a skull, cauldron, hut, or cursed object.

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## Reactions

**Rotten Countercharm.** When a creature within 60 feet succeeds on a saving throw against one of Baba Lysaga's effects, Baba Lysaga deals 10 (3d6) Psychic damage to that creature.

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## Legendary Actions

**Cackling Command.** Baba Lysaga commands one allied construct, plant, undead, or cursed structure within 120 feet to move up to half its Speed or make one attack.

**Witchfire Spark.** Baba Lysaga makes one Witchfire Bolt attack.

**Root-Tangle Hex.** One creature Baba Lysaga can see within 60 feet must succeed on a Strength saving throw or be Restrained by roots, mud, spectral hands, or hut debris until the end of its next turn.

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