

Athach

Huge, Giant, Chaotic Evil

Original Monster Almanac 5e-compatible game statistics. This is not an official SRD stat block. Downloaded from Monster Almanac. Use the online version for linked tools, hunts, fears, and generator prompts.

[View this monster online](#)

ARMOR CLASS

15

HIT POINTS

138 (12d12 + 60)

CHALLENGE

6 | 2,300 XP

PROFICIENCY

+3

Speed Walk 40 ft.

Initiative +0

Saving Throws Con +8, Str +9

Skills Athletics +9, Perception +3

Senses Darkvision 60 ft.; Passive Perception 13

Passive Perception 13

Languages Giant

STR

23
+6

DEX

10
+0

CON

20
+5

INT

7
-2

WIS

11
+0

CHA

8
-1

Traits

Three-Armed Brutality. The athach can wield and throw heavy objects with terrifying ease, even while grappling a creature.

Awkward Bulk. The athach has Advantage on ability checks made to shove creatures or break objects.

Actions

Multiattack. The athach makes three attacks: two Club attacks and one Bite.

Club. Melee Attack Roll: +9, reach 10 ft. Hit: 15 (2d8 + 6) Bludgeoning damage.

Bite. Melee Attack Roll: +9, reach 5 ft. Hit: 13 (2d6 + 6) Piercing damage plus 7 (2d6) Poison damage.

Hurled Rubble. Ranged Attack Roll: +9, range 40/120 ft. Hit: 19 (3d8 + 6) Bludgeoning damage.

Continue at Monster Almanac

Create monster hunts, fears, magic items, NPCs, and encounter-ready RPG tools.

View this stat block online: <https://monster-almanac-site.vercel.app/monsters/athach>

Explore more RPG tools: <https://monster-almanac-site.vercel.app>

CONTENT NOTICE

Original Monster Almanac 5e-compatible game statistics. This is not an official SRD stat block.

Original Monster Almanac compatible game statistics. This entry is designed for 5e-style tabletop play and does not reproduce closed-book stat block text.

Generated by Monster Almanac. This is original compatible game content, not an official SRD stat block.

License: [Monster Almanac Original Compatible Content](#)

Source page: <https://monster-almanac-site.vercel.app/monsters/athach>