

Art Elemental Mascot

Small, Elemental (Mascot), Unaligned

Original Monster Almanac 5e-compatible game statistics. This is not an official SRD stat block. Downloaded from Monster Almanac. Use the online version for linked tools, hunts, fears, and generator prompts.

[View this monster online](#)

ARMOR CLASS

13

HIT POINTS

18 (4d6 + 4)

CHALLENGE

1/4 | 50 XP

PROFICIENCY

+2

Speed Fly 20 ft., Walk 30 ft.

Initiative +3

Saving Throws Dex +5

Skills Stealth +5, Performance +4

Damage Resistances Fire, Radiant

Senses Darkvision 60 ft.; Passive Perception 11

Passive Perception 11

Languages Understands Common and Primordial but speaks in color-bursts

STR

6

-2

DEX

16

+3

CON

12

+1

INT

8

-1

WIS

12

+1

CHA

14

+2

Traits

Living Pigment. The mascot has Advantage on Dexterity (Stealth) checks among murals, tapestries, painted surfaces, or colorful clutter.

Inspirational Splash. An ally within 10 feet gains a +1 bonus to its first ability check each round.

Actions

Paint Spark. Ranged Spell Attack: +4, range 60 ft. Hit: 6 (1d8 + 2) Fire or Radiant damage, mascot's choice.

Bonus Actions

Color Dash. The mascot moves up to 10 feet without provoking Opportunity Attacks.

Continue at Monster Almanac

Create monster hunts, fears, magic items, NPCs, and encounter-ready RPG tools.

View this stat block online: <https://monster-almanac-site.vercel.app/monsters/art-elemental-mascot>

Explore more RPG tools: <https://monster-almanac-site.vercel.app>

CONTENT NOTICE

Original Monster Almanac 5e-compatible game statistics. This is not an official SRD stat block.

Original Monster Almanac compatible game statistics. This entry is designed for 5e-style tabletop play and does not reproduce closed-book stat block text.

Generated by Monster Almanac. This is original compatible game content, not an official SRD stat block.

License: [Monster Almanac Original Compatible Content](#)

Source page: <https://monster-almanac-site.vercel.app/monsters/art-elemental-mascot>