

Ankylosaurus

Huge, Beast, Unaligned

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ARMOR CLASS

15

HIT POINTS

68 (8d12 + 16)

CHALLENGE

3 | 700 XP

PROFICIENCY

+2

Speed

Walk 30 ft.

Initiative

-1

Saving Throws

N/A

Skills

N/A

Senses

Passive Perception 11

Passive Perception

11

Languages

None

STR

19
+4

DEX

8
-1

CON

15
+2

INT

2
-4

WIS

12
+1

CHA

5
-3

Traits

Armored Bulk. The ankylosaurus has Advantage on Strength saving throws made to resist being pushed or knocked Prone.

Actions

Tail Club. Melee Attack Roll: +6, reach 10 ft. Hit: 18 (4d6 + 4) Bludgeoning damage, and the target must succeed on a Strength saving throw or fall Prone.

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