

Acid Ant

Small, Monstrosity, Unaligned

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ARMOR CLASS

13

HIT POINTS

10 (3d6)

CHALLENGE

1/4 | 50 XP

PROFICIENCY

+2

Speed Walk 30 ft., Climb 30 ft.

Initiative +2

Saving Throws N/A

Skills Perception +2

Damage Resistances Acid

Senses Darkvision 30 ft.; Passive Perception 12

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Languages None

STR

8

-1

DEX

14

+2

CON

11

+0

INT

1

-5

WIS

10

+0

CHA

4

-3

Traits

Acidic Mandibles. A creature hit by the acid ant Bite takes lingering acid damage if the ant has Advantage on the attack roll.

Column Instinct. The ant has Advantage on Wisdom (Perception) checks while within 10 feet of another acid ant or insectoid ally.

Actions

Bite. Melee Attack Roll: +4, reach 5 ft. Hit: 4 (1d4 + 2) Piercing damage plus 2 (1d4) Acid damage.

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